# Number Fifty Eight August 16, 1975

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This issue is dedicated to the La Brea Tar Pits where many a claw and farg met their demise. While at nearby Holmby Park.....well, we shall see!

- 1. As mentioned in the last issue, Helpmate and I are off for Europe (France and Spain) next month. The next CLAW & FANG is due on September 6 and then not until November 1.
- 2. That unfortunate handful of you cut there that receive POICTESME, the unpronouncable gamezine put out by Bruce Schlickbernd, saw an article in the latest issue entitled "The Fangmaster in France" and spuriously attributed to me. True aficionados of the "Adventures of Fangmaster" series would recognize it as a fake in a second. As you all know, the real Fangmaster articles are fact, not fiction. I write about things that really happen to me. While they naturally come out funny they are, nevertheless true. But this one....

Near the beginning, for example, it says: "Wandering along a street marked Rue de Remark, I sought out havens for epicureans of my status. My canines were brushed a gleaming white for the hunt, and my molars were vainly trying to bribe my bicuspids for their advance position. Spotting one restaraunt (sic), I stealithly (sic) skulked in and purloined a stray spoon: no grease—the coast was clear. Five hours, 13 courses, and \$159 dollars later, I called the head waiter over to my table. 'My good man, that was a most excellent appetizer. Now, can you tell me where I can get some real food?'" (sick)

After this the story became implausible. I was allegedly captured by a talking ivy plant, imprisoned in a dungcon for several weeks and then tried for breaking diet laws, and...well, the ending is too horrible to contemplate.

diet laws, and....well, the ending is too horrible to contemplate.

Anyhow, I want you all to know if was a forgery. The real Fangmaster in France series will not appear until I return from France in October.

3. This animosity between Schlickbernd (sic) and myself dates back to last year's Original Dinkicon when he stabbed me in the Master's Game and he has never forgiven me. For the next episode I suggest you attend this year's version, Sunday August 24. The blood letting starts at 10:00 am with the Master's Game at 1:00 pm. (I should qualify since on the last TDA printout I was listed as one of the top 20 players.)

The Original Dinkicon II will be held at Holmby Park again. Lunch will be \$1.50 but must be reserved in advance. Phone or write Pater Shamray, 10614 LeConte Ave, Los Angeles 90024. Telephone: (213) 474-6121

NEW GAME BEGINNING-

C & F #24 GM: Alan Cathcart, 6427 King Louis Dr., Alexandria, VA 22312

AUSTRIA: Gary L. Burce, 1168 Bunker Hill Blvd., Columbus, Ohio 43220
ENGLAND: Edward Karlinski, 2825 Yale Station, New Haven, Conn 06520
FRANCE: Gary Behnen, 8716 Morris Road, Bloomington, Minn 55437
GERMANY: Steve Peluso, 955 Westcott, Apt 1, Houston, Tex 77007
ITALY: Tommy Neal, 1809 Pace Ave, Mt. Vernon, Ill 62864
RUSSIA: Henry M. Bear, 2 Meadow Court, Midland Park, N.J. 07432
TULKEY: David Carroll, 367 Putnam St., Waterwille, N.Y. 13480

Spring 1901 orders are due to Alan on Oct 1. Moves will come out by carbon copy.

\*\*\*\*\*\*\*With filling of this game there is only one regular game left open. This will be GMed by Gary Behnen who will try to do a short commentary on the game with each move. Two people signed up thus far. This will be the last regular game to open in CLAW & FANG this year and probably until the middle of next year.

### SOME ADDITIONAL NOTES TO "BALANCE OF POWER"

### by Eric Verheiden

After reading Edi's rebuttal to a single sentence of my previous article, about all I can say is that of the three games he mentioned, Edi is credited with wins in two (the concession to Margaret Gemignani is of course unratable) and a two-way draw in the third, and let readers draw their own conclusions.

In fairness, I will say that Edi does try to be unpredictable at times, as when he makes a "holy alliance" which supposedly he will not break. In the game I had with him in which I ran into one of those, he did indeed keep it to the end, though it was definitely in his interest to do so as I would have won otherwise.

Further, Edi is not, in my opinion, the worst (or best, depending on how you want to look at it) stabber in the hobby. That honor goes to none other than Walter Buchanan. He won six games in a row, all more or less in the same fashion: a succession of very effective betrayals of ally after ally, aided and abetted by very effective diplomacy which enabled him to keep his ill-gotten gains until it was time for the next stab.

Walt did have a few other things going for him. He entered a number of games at roughly the same time, all of which he later won. Consequently, by the time it became apparent that Walt was an effective and dangerous opponent, it was too late for the other players to do anything about it.

As of late, Walt has had somewhat less spectacular success (most particularly in CLAV & FANG's 1973EJ, his first loss) and has gone mainly to playing in Demogrames as a result.

As for other well-known figures in the hobby, I would have given Mike Rocamora (something like 6 wins in 8 games to his credit; winner of the FTF tournament at the last Dipcon) second place in the stab category, but now I am not so sure. His conservative play in the ongoing 1975A is not like the Mike Rocamora I came to know and., well, came to know. Still, he remains one of the hobby's most effective and dangerous opponents and 1975A is not over yet.

Andy Phillips, perennial second of the "big three" in Calhamer points (Birsan, Phillips, and D. Beyerlein, resp.) has something of a reputation for stabs, but does so only when it improves his chances, certainly not capriciously like Birsan. He can be trusted to cooperate in draw situations and, all in all, plays much like Bour Beyerlein.

Len Lakofka (5 wins or so) is probably the hobby's most avid believer in written treaties. Once you have a treaty with him, he can usually (but hardly always) be trusted to keep it. You cannot, however, trust him not to use every dedge he can think of to get out of the provisions of the treaty he has just signed with you, if he believes it is to his interest to do so. As an example, he may sign a treaty forbidding him from attacking you himself, but that hardly prevents him from persuading someone else to do so for him, now does it?

Having now antagonized half the leading players in the hobby more or less equally, hopefully Edi will now forgive me for singling him out and we can hear outraged complaints from someone else.

GAMMINSTER: Steve Brooks, 4960B Ave C, Great Falls, Mont 59405

Fall 1902 orders are due in Great Falls on September 1.

GREAT FALLS: I have had a protest over my adjudications in the Spring 1902 moves. It is asked that the support given by the German army in Denmork ("1 Don S F Nwy-Swe") should be allowed to the English fleet in Norway even though the order did not specify "FNGLISH" fleet. Regretfully, I must turn down the protest. The example given in section IX.1 in the rule book is quite clear.

### IN DEFENSE OF THE PURE OF HEART

### by David Forte

In CLAW & FANG #56 Gary Behnen, my colleague in 1974HZ, confessed to a melancholia at seeing so many "pure of heart" type of players enter the hobby in recent years. I myself havebeen in postal Diplomacy for only two years, so it is hard for me to make comparisons. But it seems to me that the introduction of a more reliable and stable diplomatic class can only bring benefit and more enjoyment to this game.

Gary seems to be arguing, a la Macchiavelli, that a player who keeps agreements simply for the sake of maintaining his own word is foolish and ultimately irrestional. Like Macchiavelli, Gary calls for a diplomacy which takes into account the weird ethical predilections of the honest Prince, and uses such naivete for one's own advantage.

Actually, Gary is still calling for a stab kind of diplomacy. He only recommends that if you must stab, make sure you completely annihilate your former friend. In modern arms lingo, he urges a first strike diplomatic strategy.

If in fact, the hobby has been inundated by types who generally keep their agreements, then it seems to me weare witnessing a healthy growth in the art of diplomacy, similar to that which occurred in Western Europe some centuries ago. The intrigues of the Italian City States were eventually replaced by the relatively stable diplomatic style of the eighteenth century. The Enlightenment had its wars, but generally, the Princes sought no wars of annihilation, and had a pretty good record of keeping their avowedly temporary alliances. If indeed we are getting some of these types in the hobby, it will make for a more rational kind of diplomacy. One will not be able to break agreements either willy-nilly, or even if his current self-interest requires it. A diplomat will have to plan and be bound by a more intelligent long-range appreciation of the personalities and forces on the board. Long range planning may make for some short term inconveniences (e.g. keeping an alliance with a stronger ally), but, like chess, it is more challenging and more interesting to look beyond the next move.

There is one final factor which leads me to conclude that the pure of hearts have, made Diplomacy more interesting and rational. This has to do with one aspect of the hobby which is quite different from the real world of Metternich, Tallyrand, and Casterleagh. In the real world, there is only one history going on. A diplomat has one country and one lifetime to work with. He had better make it work. There is no other alternative. But in our hobby, we are playing not just for victory in the current game, but in the next game as well, and in the game following that. If keeping an alliance causes one to take second place, that is no lost. For it means that in the next game, other players will trust you enough to let you (perhaps) win and they take second. The stabber, no matter how well timed his thrust wins only for a while, and then he will never have an easy time of it again. I am told, in fact, that a number of the pioneer players of Diplomacy are having great difficulty staying in any game they play now beyond a few seasons because of the wild style they adopted early in their careers (the style that Gary yearns for so much). Of course, these .types can drop out of the hobby for a while, become gamesmasters (earning procitige points), or try to get into games with new pure of heart players and sucker them in also.

Although being a pure of heart diplomatist may be more interesting, rational, and beneficial over the long term, there are still some disadvantages that must be faced. First, unless there are many others so motivated in the game, you may easily find yourself with no real trustworthy partner. Many get discouraged at this point and "do as the Romans do," usually unsuccessfully. Occasionally, if you are the only such player in a game, the others may be so busy cutting one another that they will let you win. But generally you need four or five of the pure of heart types in a game to practice this kind of diplomacy successfully. Second, the pure of heart type is liable to practice self-deception. It is very easy to pretend to see sinister moves (continued overleaf)

on the part of a neighbor, and convince yourself that you were only launching a necessary pre-emptive strike. I have found myself falling into this trap occasionally. Thirdly, he is likely to be charged with a stab, if he makes any move which is unexpected or slightly different from what his neighbor thought he would do. He always has to prove his virginity.

However, despite these disadvantages, it still seems evident to me that a diplomacy founded on keeping one's agreements is a striking advance over what Gary says went before. One must make his agreements more thoughtfully, he must plan in a more long-range fashion, and he must be willing to take something less than a win, to be among the finishers and winners in the games to come.

### GARY BEHNEN'S COUNTERPOINT TO JOHN TORREY'S REBUTTAL TO GARY BEHNEN'S ARTICLE

Although I have not misread or misinterpreted the rulebook, I have misrepresented it in my article. The fourth sentence, of the fifth paragraph on page 4 of CLAW & FANG #56 whould be changed to read, "... clearly states that you are permitted to spred rumors, make and break alliances, etc." Mr. Torrey is absolutely correct in his interpretation of page 1 of the rulebook, and I stand corrected.

As far as the rest of Mr. Torrey's rebuttal in the last issue is concerned he more or less states that anyone that uses this rule is not only a bad player for telling an untruth, they are consequently "losers." That claim is absolutely ridiculous. I am confident that you can't win, or even share in a win if you don't tell at least one untrugh. Also, you must breach an agreement (stab) if you plan to win the game, unless you are playing with the most gullible of players.

Lastly, I would like to thank Mr. Torrey for taking the time not only to read, but to respond to my article. His new category shall be used, but under it will fall players that constantly fail in achieving their goal. It will not include those that do what the rulebook permits.

(Will there next be: JOHN TORREY'S REPLY TO GARY BEHNEN'S COUNTERPOINT TO....?)

### SCORING IN DIPLOMACY

### by David J. Reynolds

Most people in CLAV & FANG report themselves as having X wins and Y draws in Z years of playing. I don't know whether there is a points system in the higher reaches of the profession, but it seems to me high time such a system was introduced to CLAW & FANG. It is hardly fair that one man who has fought the good fight, and ended up a loser in 1915, has to count this less than someone who has emerged with a voted draw in 1905.

I don't think much of the one-winner concept. Even a horse gets credit for being second or third. There are always 3 or 4 people in at the end of a won game, and this provides room for a first, second, third concept, with say three, two, and one points. Drawn games could divide up the six points equally, or a penalty might be a good thing -- let them divide four points. This would make for a more realistic game, because nations don't ordinarily try to crush other nations completely, and it would make for faster endings because somebody who judged it best to be satisfied with second-place would co-operate with the number-one to end the game.

Another, and even better, points system is readily available, in the table of centers held which is published at the end of every game. Just award each player one point for every center held at the end. This would allow somebody who has mostly ended up a loser with 10 or 12 centers to have a rightful ranking over someone else who has gone into draws or civil disorder early in his games. And it would allow the Fangmaster (blessings on his hoary head) to publish an annual table showing the

(continued on page 5)

points rating of every player, which would, among other things, improve the action

on the Bourse. There's nothing like full disclosure.

Another system is readily available from the same table, and it would change the character of the game in the direction of realism. End, as before, when someone gets 18 centers, but credit each player with conters times years held. (i.e., add together his 3 centers for the first year, plus his 5 centers in the second year, plus....to the end of the game) No more voted draws, but in a stagnant game the GM would declare a draw, similar to a chess draw. This would place a promium on gathering a modest competency of centers, and then staying public harm's way, thich is what Dations do. There would, almost bortainly, be loss derbie-chesting and a los more, and a lot better, diplomacy, which again is more realistic. The increased emphasis on survival rather than aggression would-watch HIM put his FOOT in it-make the game more attractive to those of the feminine persuasion, bless their realistic little hearts.

GAMIMASTER: Robert J. Martenberg, 36 Hawthorn Plvd, Saratoga Springs, N.Y. 12866 FABL 1901

BILGIN RMY WITCHES FRENCH AND CERUINS CHASE EICH OTHER CUT OF THEIR COUNTRY AUSTRIA Michael Boggs: (3) F Tri-Alb\*, A Sor-Gre\*, A Bud\* S RUSSIAN A Ukr-Rum CENTERS: Home, GRE Build 1

ENGLAND Tric Robinson: (3) F Nwg-Nwyw, F Nthy C A York-Don, A York-Don

CENTERS: Home, Kwy Brild 1 -

FRANCE Jim Dichl: (3) F MAC-Por\*, A Bur\*-Bel, A Mar-Spa\* CTRS: Home, POR, SPA +2 GERMANY Ted Crowly: (3) F Hol\*-Bel, A the way, Wiew-Den CTRS: Home, Hol +1 ITALY David Folmes: (3) F Ion-Tun\*, A Ver\* H, A ppr S A Ven CTRS: Home, TUN +1
RUSSIA Lee Kendter: (4) F Both-Swe\*, F Sev\*-Pla, A Ukr-Rur\*, A Mos\*-Sev
CENTERS: Home, St.E., RUM Build 2

TURKEY Bob Eisen: (3) F Ank\*-Bla, A Bul\*-Rum, A Con\*-Bul CTRS: Home, BUL +1 Winter 1901 builds are due in Saratoga Springs on Sept 1, 1975 PRISS

VIENNA: The Emperor Minimus paced nervously back and forth in the royal throne "Haven't the spring battle results come in yet? It's already foll."

"I'm sorry, Your Majesty," replied General Havok, "but the noming turtle died and we had to train a new one."

The emperor sighed. "Homing turtles," he moaned.

"Ah! They are here now!" said the general as an aide harded him the reports. He opened them and read.

"Well?" asked Minimus,

General Havok galped. "Well, for one thing, the empress led our fleet in Trieste against Venice."

"She what??? Work there any casualthes?"

"It is reported that she raped 75% of the Moollian soldiers stationed there." "Oh my God!"

"She was last soon pursuing a band of norks up the side of the Alps."

"She always did like virgins. What elea?"

"Well, it seems the Kaiser has ordered his army in Munich into the Tyrrhenian Sea."

The emperor chatched the reports from Havok's hands and read them himself. "Mark my words," warned Minimus, "von Correley is up to something. He's probably trying to take Tunis without the use of fleets. A typical Comman manager."

"We could have avoided all this if you'd have only faught the crown prince to

duck," scolded the general.

"Or shot the little bugger mysolf," rophi d Minimus. He scrawled something on the back of one of the reports. "Here are my orders for the fall."

General Havok took them and left, shaking his head. "The emperor has been playing too much basketball without his helmet." he commonted to Colonel Zandurz.

"But basketpe !! players don t have to mear helmets."

"The do then the fire 2:2","

### THE DIPLOMAT'S OTHER TABLE

### CRUNCHY HEALTH BREAD

### by Chris Pike

In some recent correspondence with Fangmaster he asked me, "Have you ever considered doing an article for CLAW & FANG?"

Of course my answer was "no". "I still have too much trouble with the game, so what could I write about?" (Anyone who would try to build in Greece doesn't have all of the finer points of the game down pat yet, and I've tried. I'm entitled to make the occasional mistake aren't I?)

Then I got to thinking and said to myself, "why not?" (After all it is International Women's Year.) So here is a contribution for "The Diplomat's Other Table" section. It was in my dear sainted mother's recipe box. It has been published before, but I con't tell you where. I know it was published because it was on magazine paper taped to a filing card.

(While I've got the chance; Canadian Mensa SIG members beware: Fangmaster may be beginning to sound like Martha Warnes of  $MC^2$ —"Please contribute" ((Martha is editor of the Canadian Mensa magazine —  $MC^2$ —and is constantly appealing to the membership for contributions to  $MC^2$ .))

Now for the recipe for Crunchy Health Bread: This recipe makes four loaves (5 pounds) of close textured, deep-flavoured bread that freezes well.

### The ingredients:

 $2\frac{1}{2}$  Cups scalded milk

1 Cup wheat germ

l Cup rolled oats or other coarse dry cereal

 $1\frac{1}{2}$  Cups warm water (100° F)

2 Tbs dark brown sugar

2 envelopes dry yeast

5 Cup blackstrap molasses, malt syrup, or honey

b Cup oil

능 Cup sesame seed.

4 tsp salt

3 Cups whole wheat flour

5 Cups unsifted all-purpose flour

Pour scalded milk over wheat germ and oats in a large mixing bowl. Stir and let cool to lukewarm. Meanwhile, dissolve yeast and dark brown sugar in warm water. To cooked cereal mixture add blackstrap, oil, seeds, salt, and dissolved yeast. Beat in whole wheat flour. Scrape and remove beaters. Work in enough all-purpose flour with wooden spoon, and then by hand, to form a dough. Knead on a floured board until smooth and elastic. Divide dough in four pieces and form into loaves. Drop into four oiled loaf pans, about  $8\frac{1}{2}$  by  $4\frac{1}{2}$ , and stand in pans of warm water. Cover and let rise for 1 to  $1\frac{1}{2}$  hours. Bake at  $375^{\circ}$  for 20 minutes, reduce heat to  $350^{\circ}$  and bake for 20 minutes more. Remove from oven and cool.

(Fangmaster here! I tried out this recipe and we found it delicious, One suggestion--my loaf pans may be larger than Chris!; but the next time I will try dividing the dough into three loaves instead of four.

(I had originally intended to test all contributed recipes before I published them. This plan ended when David Weitz submitted his recipe for Liver Triomphe--C&F #54. All recipes that I and Helpmate put into CLAW & FANG have, of course, been made by us many times.)

### FALL 1909

AUSTRIAN FLEET SAILS INTO SPAIN AND INTO THE PUBLISHERS GRAND TOURNAMENT AUSTRIA Don Pitsch: A Piex-Mar, A Mun-Bur\*, A Mos\* H, A Tus\*-Pied, A Tyro\* S A Boh-Mun,

A Sil\* S A Boh-Mun, A Boh-Mun\*, A Pru\* H, A Ank-Smy\*, A Bul-Rum\*, A Gal-War\*,

A Rum-Ukr\*, F Alb-Ion\*, F Tun-NAf\*, F Con\* S A Ank-Smy, F Lyo\* S F VMed-Spa(sc),

F VMed-Spa(sc)\* CTRS: Home, Italy, Tun, Ser Rum, Bul, Gre, Ank, Smy, Mun, Sev, FRANCE Bruce Schlickbernd: A Bur-Bel\*, A Gas\* S A Mar, //Mos, War, SPA (18) Wins!

A Mar\* & F MidA-Spa(sc), F MidA\*-Spc(sc), F Lon\*-Nth, F Eng\* S A Bur-Bel, F Cly-Lvp\*, A Pic\* S A Bur-Bel ClRS; Homo, ppA, Por, Bel, Lon, Lvp (7)

RUSSIA W.C.Harrah: NMR A Hol\* H, A Bel H /d/, A Edi\* H, A Kiel\* H, ADen\* H, F Hwy\* H, F Nth\* H, F Smy H /d/, F Hel\* H CENTERS: StP, Con, Swe, Nwy, Germany, Hol, Edi (9)
- PRESS

SCHLICKBERND: (21 July 1975) -- A SOMEWHAT SELF-INDULGIMT NOTE: The following press is the conclusion to a series started in CCSTAGUANA, and is being finished here with the kind permission of the Fangmaster (who, of course, will regret it). I sincerely doubt if anyone cares about it besides me, but a brief synopsis: Appolyon and his sidekick, Wesley Watercloset, set off in search of the meaning of their lives. This quest took them to many places and finally to heaven itself. Inexplicably, God could not answer their question, but directed them to a small green door. How do I get myself out of this dilemma? The dateline tells all...

DEUS EX MACHINA (wherein Apollyon finds The Truth): ...the door swung open, creaking on its neglected hinges. A small, cluttered room greeted Apollyon and Vater-closet. Clothes were scattered in profusion and reams of paper were stacked to the ceiling. A staccato tapping sound drew their attention to a thin young man bonding over a throbbing typewriter: Wire-rimmed glasses were perpetually sliding down his nose, and his moustache left something to be desired.

"Welcome, Apollyon, I have been expecting you for quite some time," said the man, never looking up from the typewriter, which he continued to pech at with his index fingers.

"But...how...that is...?"

"Surely you read the signs along the way? Knows all, sees all, and with a liberal bribe -- tells all." The corners of his mouth turned up slightly in a way smile.

At last! At long last, thought Apollyon. With a voice breaking with excitement and anxiety, he uttered his question for what he hoped would be the final time. "I have traveled far and seen much in my quest—but no one has been able to tell me the meaning of my existence, the purpose of my life. Who are you, and can you give me that which I seek?" He ended on a rising and expectant note, his hands clenching unconsciously. The only sounds that rent the tension filled air was the man's incessant typing and Watercloset's deep base snore.

"I am the supreme being of this universe, for I am the Author, the Creator of all that surrounds you. You are my instrument; my Devil's Advocate. Through you I question, prod, probe..."

"And me?" interrupted Watercloset.

"A feeble attempt at comedy relief -- even we Gods blow it sometimes. Still, I am

the power, I am the Light, the One, the Only..."

Used: Betrayed: A mere puppet! Apollyon seethed at the Author's blasheny, emotions surging through his brain, his blood pounding in cadence with the Author's typewriter. He understood at last; his plots and machinations bared completely. A grim resolve took Apollyon: better death than living as cattle under this fiend. He drew his dagger and crept up on the still-ranting Author.

"...without me, there would be nothing, for the reality that you perceive stems from my mind." Still he did not stir from his typowriter. Without remorse or hesitation, Apollyon gripped the blade and raised it. For one moment it hung suspended in air, glittering with finality. Then it flashed downward, plunging deep between the Author's scapula, the vertebrae splintering audibly. He made no sound, buy still his fingers twitched upon his ebony keyboard. A gigantic eraser appeared and literally rubbed out Watercloset, leaving only a black smear. Giant spears hurled themselves from a yawning abyss that opened in the walls and slashed ///////// from the universe. At last, a perverted smile was wrung from the Author's lips, his eyes glazed, and his nerveless fingers slipped from the ke

GAMISMASTER: Gary L. Burce, 1168 Bunker Hill Blvd, Columbus, Ohio 43220 SPRING 1904

GERMANS ADVANCE EVERYWHERE AS AUSTRIA PREPARES FOR TWO FRONT WAR

AUSTRIA David Davies: (6) A Tri\* S GERMAN A Hun-Tyro, A Gal-Vie\*, A Bud-Rum\*,

A Ser\* S A Bud-Rum, F Bul(sc)-Aeg\*, F Cre\* S F Bul-Aeg

ENGLAND Mike Hanagan: (6) F Lvp-NAt\*, F Mid-NAf\*, F Bre-Mic\*, A Par\* H, F Norway\* H, F Lon\* H

FRANCE Doug McMullin: (2) A Spa\* S GERMAN A Gas-Mar (NSO), F Tyrr-Tur\* GERMANY Gary Behnen: (9) A Bur-Mar\*, A Gas\* S A Bur-Mor, A Bel-Pic\*, A Mun-Tyro\*,

A Bor-Sil\*, A War-Ukr\*, A Mos-Sev\*, F Swe\* H, F Bot\* S RUSSIAN A StP ITALY David Truman?: (5) NMR A Pie\* H, F Lyo\*.H, F Wes\* H, F Map\* H, A Mar H/d/annh. RUSSIA C.D.: (2) A StP\* H, F Rum H /d/ annihilated
TURKEY Dennis Goldston: (3) A Con-Bul\*, A Ank\*-Smy, F Smy\*-Aeg

Will Edi Birsan, Apt 302, 35-35 75th St, Jackson heights, N.Y. 11372 submit

standby orders for Italy?

There will be two changes in the format of 1974GM, one temporary and ne permanent. Temporary: Because C & F will not be published for almost two month:, I will carbon copy the Fall 1904 moves and send them to you personally. Moves as due here Sept 15, 1975. If you call in moves, do it Sept. 14 or 15!! Permanent: builds will be handled through me. I would like all winter builds as soon as you receive C & F. When all appropriate builds or removals have been sent to e. I will send postcards informing everyone of the adjustments and they will also be published in C & F along with the Spring moves. Spring moves may be made conditions on winter adjustments.

PRESS

BERLIN: Tell me, Lord, what did I ever to deserve this? I'll do .t again.

11074 FA "

GAMEMASTER: FANCHASTER

SUMMER 1908: Germany F Bal R Pru Italy F Tyrr R OTB, A Bul R OTB (RR) FALL 1908

ITALIAN SABBATICAL CONTINUES. FRENCH ADVANCE ON ALL FRONTS.

FRANCE David Reynolds: (13) F StP(nc)\* H, F Bal\* S F Den-Kiel, F Den-Kie \*\*,

F Dar\* S.F StP(nc), F Tyrr\* S F NAf-Tun, F Stre-Both\*, F Lyon\* S A Mar-Pied,

A Mar-Pied\*, F NAf-Tun\*, F MAO-WMed\*, A Bur\*-Mun, A Hol\* S F Den-Kie,

A Ruhr\*S F Den-Kiel CTRS: Home, Por, Spa, Bel, Edi, Lon, Lvp, Hol, May, Swe, Den, TUN, KFEL, STP (16) Build 3

GERMANY John Torrey: (7) F Pru\* S A Ber, A War\* H, A Sil\* S A Mun, A Ber S A Mun, A Mun\* & A Ber, A Boh\* S A Mun, A Mos\*-StP

CENTERS: Mun, Ber, War, Mos, \$\$\frac{\partial}{\partial}\$, Vie, Vie, Vie, Vie, (5) Remove 2

ITALY \$\partial \partial \p

A Con\* S A Dul, A Tri\* S A Rum-Ser CETTERS: Homo, Sev, Rum, Tri. (Jen?), BUL Winter 1902 adjustments are due at 1900 hours, Sat, Sept 6. // SER (E or 9) + lor2 Would Stevel Reluço, 955 Westcott Apt 1, Houston, Tex 77007 please submit c ders for Italy? 1975EN:

WINTER 19CL FANGMASTER: GAMEMASTER

ENGLAND: (NBR, NBU) Build F Ed AUSTRIA: Build A Vie, A Bud FRANCE: Brild A. Mar GERMANY: Build A Mun, A Ber, ITALY: Build F Wap RUSSIA: Build A Mos, F StP(nc) TURKEY: Itil F Smy Spring 1902 orders due at 1900 hours, Saturday, September 6. Sorry I di n't have room for the headlines this time. Please submit headlines with the suring moves, Would Tod Browless, 252 Hamilton Ave, Princeton, NJ 08540 please submit s andby orders for England.

A. . . . GREAT R'DOC LIND OFTEN SAYS: R'DOC!

LOURSE FOR 1975E. FOURTH SULLARY (13 AUGUST 1975)

ARRET VOLUE DECLIRES DESFITE HEAVY TRADING IN RROLEN. PIASTRES DIVE 7, FRANCS FALL 31, ALL OTHER CURLENCIES UP. LARLS LEADING VITH CLIPE OF 91. GES ADMIT TO FORE FISHEADING REPORTING AND RESIGN AS INVESTIGATION WINDS UP (SEE STORY DELOW).

TRANSAX: Volume High Low Average STANDING: Luy Sell VALUES:	1450 46/50 32/170 37½	FCUND 700 64/100 58/100	FRANC 1000 45/50 34/10 39	: ARI. 500 70/100 60/90 65	LIAA 200 40/200 40/200 40	NU.Lu 370 62/50 46/70 50½	FIASTRE 150 44/100 42/50 43½	GCLD - - -
	36/100 39/30 50	60/100 65/100 40	30/100 31 <b>/</b> 90 40	60/70 70/100 60+30	39/100 40/200 40	49/500 55/50 60+30	41/20 45/90 40	
J Barber G Lehnen D Boggs A Cathcar T Crowler S Hall R Johnste S Jolly L kane P hane G Laking S Locke E Lydick D Reynold D Scott B Smith T Tilson J Topper Vartenber D Weitz	100 900 x 4650 y 400 700 600 550 550 550 18700 500 500 470	500 700 700 490 500 810 400 500 500 500 500 500 500 500 500 50	850 -130 100 610 500 1350 400 500 500 -750 500 500 500 500 500 500 500	500 520 550 500 500 500 500 500 500 500	700 800 230 4900 5000 5000 5000 5000 5000 5000 500	450 290 350 600 620 500 100 500 500 - 560 670 500 500 510 700 500	500 -750 500 500 500 500 500 500 530 510 530 540 700 500 500 500 500 500 500 50	2900 68230 17690 48985 7195 21365 105210 25000 25000 25000 25000 25000 25000 25000 21700 15425

ATTEMPTON BRAD SHITH: We need a stamped, selfaddressed LEGAL sized envelope from you, so that we can send the order cards to you.

ATTENTIGH ALL PLAYERS IN THE BOURSE: Everyone should have received cards and instructions by now. We will not accept further orders for trading unless they are on the cards and properly filled out.

WART TO MACH WHAT'S GOING ON HERE. We still have positions available in the Bourse, and it only costs \$1.00 to play. Not only that, the Fangmaster is offering prizes to the winner and runners up. Submit gamefee and a long, self addressed, stamped envelope to scott and laul Hightower, 3118 Lamar Drive, Lexington, LY 40502. Let us know if you need a copy of the rules.

FILAL CONRECTIONS: FIRST SULLARY NO CORNECTIONS

FINAL CORRECTIONS: SECOND SULLARY A Cathcart 38110 Gold Units (New) (Continued overleaf)

K'DOO PAGE TWO:

Second summary continued:

G Behnen 49690 Gold Units (New)

T Crowley 18140 Gold Units 490 Pounds

D Reynolds 19990 Gold Units 500 Francs

NO OTHER CORRECTIONS

FINAL CORRECTIONS: THIRD SUMMARY
A Cathcart 48985 Gold Units (New)
NO OTHER CORRECTIONS

(UPIG, C&F DIVISION): In the wake of the investigations which led to discovery of the above listed errors in Bourse Market Summary Reporting, Scott A Hightower and Paul L Hightower, GM's for the Bourse, resigned their positions. Neither could be reached for comment today. New GM's have been appointed already: S Alan Hightower and P Logan Hightower. The new GM's (no relation to the old) claim a new era for Bourse processing and reporting, avowing not to repeat the mistakes of their predecessors.

## 1975AA

Summer 1903

England: F Bre R Pic France: A Spa R Gas

Fall 1903

AUSTRIA(William Young)(7) F Ion - Nap\*; F Aeg - Ion\*; F Adr - Apu\*; A Tri - Ven\*; A Tyr\* S A Boh - Mun; A Boh - Mun\*; A Gal\* - Sil CENTERS: Home, Ser, Gre, Bul, Rum, MUN, VEN, NAP (10) Build Three

ENGLAND(Mike Kane)(6) F Pic\* - Bel; F Nth\*S F Pic Bel; F Lon - Eng\*; F Hel\* - Hol; F Den\* S Rus F Bal - Kie; A Swe\* S Rus F Nwy CELTERS: Edi, Z/, Lon, ///, Z/, Den, SWE (4) Remove Two

FRANCE (John Koenig)(2) F Por - Spa(nc) //d// annihilated; A Gas unordered CENTERS: 1/2/, 8/2/ (0) Remove Two - OUT

GERMANY(Ted Crowley)(6) A Par\*S F Bel - Pic; F Bel\* - Pic; A Hol\* - Bel; A Ber\* - Kie; F Kie - Hel //d/annihilated; A Sil - Boh\* CENTERS: Ber, ////, Hol, Bel, Par (4) Remove One.

ITALY(Frank Kirchner)(5) F Iri - Liv\*; A Bre\* S Ger A Par - Pic NSO; F MAO - Por\*; A Spa\* S F MAO - Por; F Lyo - Tyr\*; CENTERS: Way, Rom, You, Tun, Mar, BRE, SPA, POR, LIV (7) Build one, will be one short.

RUSSIA(Mike Ward)(5) A Pru\* - Ber; A War\* - Sil; F Bal - Kie\*; F Nwy\* H; F Con H //d/ (R Ank, Bul(sc), Bul (ec), Aeg, OTB) CENTERS: StP, Mos, War, Syd, Joy, KIE, NWY (4) Remove one or even, depending on retreat.

TURKEY (Stephen Locke)(3) A Sev - Mos\*; F Smy - Con\*; F Bla\* S F Smy - Con CENTERS: Ank, CON, Smy, Sev, MOS (5) Build Two or one depending on Russian Retreat.

UNDERLINED MOVES FAIL. Autumn/Winter 1903 orders due no later than 2200hrs EDT, Friday, 12 September 1975 at 3118 Lamar Drive, Lexington, Kentucky 40502 (606)-269-2581. Since the Fangmaster will be on Vacation during this time, we will publish enough ditto copies of the adjudications for the players and anyone else who sends a SSAE. All moves published in this manner will be repeated in the next issue of C&F to be published (01 November).

Four people have signed up for the next Mensa game so far. Let's get this game underwa. Send your dollar to the Fangmaster.

page 11

GAMESMASTER: David Forte, Apt 1107, 210 Vest 70th St., New York, NY 10023 Autumn 1901: Russia retreats F Rum OTB

WINTER 1901

RUSSIAN NAVY ISSUED NEW UNIFORMS

AUSTRIA Michael Raff: Fuild Armies Vie, Bud ENGLAND Allan Hancock: Build F Lvp, F Bre FRANCE Jim Fiack: Build Army Par, F Bre GERMANY Mike Hudec: Build A Mun, A Kie TTALY Fred Brenner: Build A Ven RUSSTA Dave Nelson: Build A Sev ITALY Fred Brenner: Build A Ven

TURKEY - Lee Kendter: Build F Ank

AUSTRIA (5) Fleet Alb; Armies Rum, Ser, Vie, Bud INGLAND (5) Fleets Lon, Lvp, Nwy, NthS; Army Bel FRANCE (5) Fleets Por, Bre; Armies Bur, Spa, Par GERMANY (5) Fleet Den; Armies Ruh, Hol, Mun, Kie ITALY (4) Fleet Ion; Armies Tyro, Ven, Tun

RUSSIA (4) Fleet Both; Armies Har, Mos, Sev TURKEY (4) Fleets Con, Ank; Armies Bul, Smy

Spring 1902 moves due at Dave's by Augu t 25. Michael Raffs address is 123 Varinna Dr., Rochester, Mew York 14618

PRESS

MOSCOM: Two-man junta rule of Russia ends as General Melson replaces Admiral Stimmel in Crimea.

· 1974 CZ

GAMEMASTER: FANGMASTER

FALL 1908 PEACE PARLEY PROPOSED

AUSTRIA Eric Verheiden: (4) F Ion-Adr\*, A Bud\* \$ TURKISH A Rum, A Bul-Gre\*,

A Ser\* S A Bud CENTERS: Bud, Gre, Ser, VAL (3) Remove 1
ENGLAND Scott Hightower: (8, 1 short) F EngC\* S F Iri-MAO, F Nwy\*-Swe, F Bre\* S

F Iri-MAO, F MAO%-Spa(sc), F Iri\*-MAO, F MAO\* S F Iri-MAO, A Ukr\* S TURKISH A Rum CENTERS: Home, Nwy, StP, Bre, Mos, Bel (8) Build 1

FRANCE David Reynolds: (2) F Por\* S F Spa(sc), F Spa(sc)\* \$ F Por CTRS: Spa, Por (2) Even GERMANY Bruce Schlickbernd: (10) F Swe\*-Nwy, A Hol-Ruh\*, A Mun\* S A Tyro, A Vie\*-Bud, A War\* H, A Boh\*-Vie, A Gal\* S A Vie-Bud, A Mar-Pied\*,

A Tyrox S A Lar-Pied, A Gas-Marx CTRS: Home, Den, Hol, Par, War, Swe, Vie, Mar(10)E

ITALY Joel Klein: (5) F iMed\* S FRUNCH F Spa(sc), A Ven\* S A Tri, F NAf\*-MAC,

A Pied-Tyro /d/R(Tus,OTB)\*, A Tri\* S A Pie-Tyro CTRS: Home, Tun, Tri (5) Even

TURKEY David Ayres: (5) F Aeg-Bul(sc)\*, F Smy-Aeg\*, F HMed-Ion\*, A Con\* S F Aeg-Bul(sc), A Rum\* S F Aeg-Bul(sc) CENTERS: Home, Sev, Rum, BUL (6) Build 1 Winter 1908 adjustments due at 1900 hours Saturday, September 6. There has been a call for a vote on a three-way draw between England, Germany, and Turkey.

MENSA 2:

WINTER 1910

AUSTRIA: Even ENGLAND: Build A Lon. FRANCE: Even TURLEY: Build F Smy Spring 1911 orders due at 1900 hours, Saturday, Sept 6.

Fall 1911 revisited: I blew this one. The German move A Tyro-Tri should have been shown as succeeding. So should have A Mun-Tyro. This means that Germany picked up another supply center and gets two builds and Turkey must remove one.

Autumn 1911: Austria A Rome R OTB Turkey A Tri R Alb

Winter 1911: Turkey removes A Bul Germany didn't know he had two builds or that Munich would be open to build in. I'll have him submit his two builds with his spring orders. Others may submit Spring 1912 orders conditional on builds. All are due Sept 6.

AUTUMN 1905: German A Sil R OTB, Italian F Ion R Tus

MINTER 1905

ENGLAND: Build F Edi FRANCE: Build F Mar, GERMANY: Remove A Ruh TURKEY: Even ITALY: Remove F Adr RUSSIA: Build F StP(nc)

Spring 1906 orders due at 1900 hours, Sat, Sept 6. COA for Charles Neal -- see page 12

GAMEMASTER: Doug McMillin (This season and the next by Fangmaster.)

Summer 1903: German: A Mun R Ber // FALL 1903 //

ITILIAN ARMY MARCHING FOR ST FETERSBURG. FRENCH MANAGE TO HOLD PORTUGAL...BUT NOT MUNICH. (IT'S OBVIOUS THAT WEITZ PREFERS WINE TO BETAL.)

AUSTRIA C.D.: (2,2 short) CENTERS: 7/4, 1/1/2 (0) out

ENGLAND Wayne Callahan: (3, 1 short) F NwgS\*-NthS, F NthS\*-Den CTRS: Home (3) Build 1 FRANCE David Weitz: (5) F Por\* H, A Mun H /d/ R(Tyro, Boh, OTB)\*, A Bur\* S A Mun,

A Bel\*-Ruhr, A Pic\*-Bel CENTERS: Home, Bel, Spa, POR (6) Build l

COA GERMANY Charles Neal: (5) F Helg\*-Den, A Hol\*-Ruhr, A Ruhr-Mun\*, A Kiel\* S A Ruhr-Mun, A Ber\* S A Ruhr-Mun CENTERS: Home, Hol, Den. (5) Even

ITALY Tim Tilson: (4) A Boh-Sil\*, A Tun\*-Alb, F Ion & A Tun-Alb /d/ R(Tyrr, Apu, Adr, Alb, OTB)\*, F Nap\* S F Ion CENTERS: ////, Rome, Nap, Tun (3) Remove 1

RUSSIA Gary Burce: (8) A Vie-Tri\*, A Gal-Vie\*, A Tri-Ven\*, F Bla\* H, A Fin\* S F Bar-Nwy, F Bar-Nwy\*, F Swe-Ska\*, A StP-Lva\* CTRS: Home, Swe, Nwy, 5/2, Bud, CLI, VIE, VEN TURKEY Alan Cathcart: (6) A Rum-Ser\*, A Bul\* H, F Gre\* S F EMed-Ion, // (10) Bld 2

F EMed-Ion\*, F Aeg\* S F EMed-Ion, A Smy-Con\*

CENTERS: Home, Bul, Gre, Rum, SER (7) Build 1 Winter 1903 adjustments are due to the Fangmaster at 1900 hours Saturday, September 6. Change of address for Charles Neal to 417 Oglesby Hall, Urbana, Ill 61801

GAMEMASTER: FANGMASTER

SPRING 1901

WAR OFF TO A SPUTTERING START

AUSTRIA Wayne Callahan: (3) F Tri-Alb\* A Bud-Ser\*, A Vie-Gal\* ENGLAND David Holmes: (3) F Lon-Nth\*, F Edi-NugS\*, A Lvp-Yor\* FRANCE Brad Smith?: (3) MMR NOW F Bre-MAO\*, A Par\* H, A Mar-Spa\* GERMANY David Nelson: (3) F Kiel-Hol\*, A Ber-Kiel\*, A Mun-Ruhr\* ITALY Russell Fox: (3) F Nap-Ion\*, A Ven-Pied\*, A Rome-Ven\* RUSSIA Gary Leppert?:(4) NMR NOU F StP(sc)-Both\*, F Sev-Rum\*, A War H, A Mos-Ukr\* TURKEY Gerald Rogowski: (3) F Ank-Con\*, A Con-Bul\*, A Smy-Ank\*

Fall 1901 orders are due at 1900 hours, Saturday, Sept 6. Standby orders for France requested from Dave Forte. Address on page 11.

Standby orders for Russia from Karen Willemson, 991 Elsinore Dr, Palo Alto, Calif 94303

1901 700 U GAMEMASTER: FANGMASTER

TURKEY AND RUSSIA CLASH IN BLACK SEE--IS THIS REALLY HEADLINE NEWS? AUSTRIA Stephen Hall: (3) F Tri-Alb\*, A Bud-Ser\*, A Vie-Bud\* ENGLAND Mike Hudec: (3) F Lon-NthS\*, F Edi-NtrgS\*, A Lvp-Yor\* FRANCE Mark Zimmermann: (3) F Bre-MAO\*, A Par-Pic\*, A Mar-Spa\* GERMANY Bruce Wayman: (3) F Kiel-Den\*, A Ber-Kiel\*, A Mun-Ruhr\* ITALY Charles Neal (See COA above): (3) F Nap-Ion\*, A Vcn\* 11, A Rome-Apu\* RUSSIA Robert Wartenberg: (4) F StP(sc)-Both, F Sev\*-Bla, A War-Ukr\*, A Mos-StP\* TURKEY Joel Klein: (3) F Ank\*-Bla, A Con-Bul\*, A Smy-Con\*

Fall 1901 orders are due at 1900 hours Saturday, September 1 Who is the best stabber of them all? See page 2 of CLAW & FANG #58 sent your way by

DON HORTON 16 Jordan Ct.,

Sacramento, Calif 95826

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Walter Bucharan BR #3 Lebanon, Ind

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